

Chapter 3

1

Motion in one dimension

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29-Sep-25

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Lecture 02

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Acceleration and Kinematic Equations

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Average Acceleration

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Acceleration is the rate of change of
the velocity.

$$a_{avg} = \frac{\Delta v}{\Delta t} = \frac{v_f - v_i}{t_f - t_i}$$

SI units are m/s^2

Vector quantity

In one dimension, positive and negative
can be used to indicate direction.

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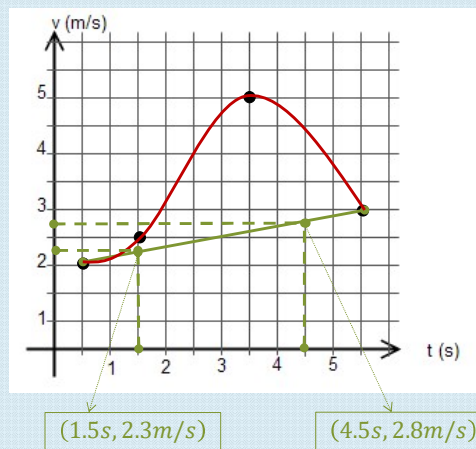
Average Acceleration

4

Velocity – time graph

slope of the straight line = a_{avg}

$$\begin{aligned} &= \frac{\Delta v}{\Delta t} = \frac{2.8 - 2.3}{4.5 - 1.5} \\ &= 0.17 \text{ m/s}^2 \end{aligned}$$



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Instantaneous Acceleration

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It is the acceleration at a certain time.

It is the slope of the line tangent to the
velocity – time curve.

The first derivative of the velocity with respect to time:

$$a = \frac{dv}{dt}$$

The second derivative of the position with respect to time:

$$a = \frac{d^2x}{dt^2}$$

The instantaneous acceleration can be positive, negative, or zero.

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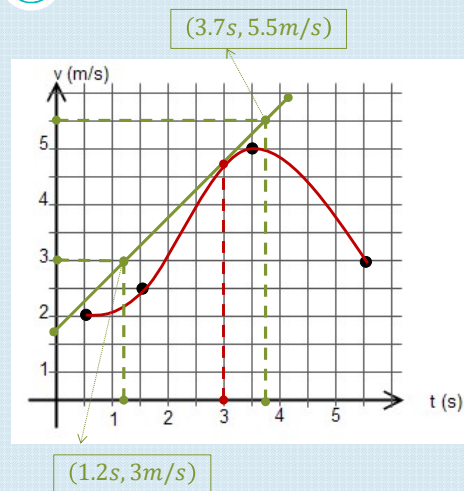
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Instantaneous Acceleration

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Velocity – time graph

$$\begin{aligned} \text{slope of the tangent} &= a \Big|_{t=3s} \\ &= \frac{\Delta v}{\Delta t} = \frac{5.5 - 3}{3.7 - 1.2} \\ &= \frac{2.5}{2} = 1.25 \text{ m/s}^2 \end{aligned}$$



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Integrating velocity $\equiv$ Displacement

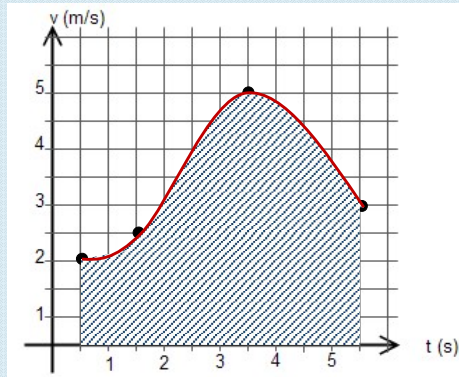
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Velocity – time graph

$$v = \frac{dx}{dt}$$

$$\Delta x = \int_{t_i}^{t_f} v \, dt$$

$\Delta x = \text{Area under } v - t \text{ graph}$



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Integrating acceleration $\equiv$ Change in velocity

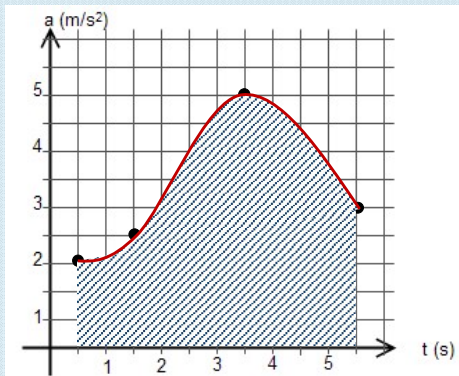
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acceleration – time graph

$$a = \frac{dv}{dt}$$

$$\Delta v = \int_{t_i}^{t_f} a \, dt$$

$\Delta v = \text{Area under } a - t \text{ graph}$



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Acceleration and Velocity, Directions

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- When an object's velocity and acceleration are in the same direction, the object is speeding up.
- When an object's velocity and acceleration are in opposite directions, the object is slowing down.
- When the object's velocity is constant, the acceleration is zero.
- When the object's acceleration is constant, NOTHING to conclude.
- Force and acceleration are both vectors and directed in the same direction.
- The word deceleration has the connotation of slowing down.

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Notes About Acceleration

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- Negative acceleration does not necessarily mean the object is slowing down.
 - If the acceleration and velocity are both positive, the object is speeding up.
 - If the acceleration and velocity are both negative, the object is speeding up.
 - If the acceleration and velocity are of opposite signs, the object is slowing down.

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Producing An Acceleration

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Various changes in a particle's motion may produce an acceleration.

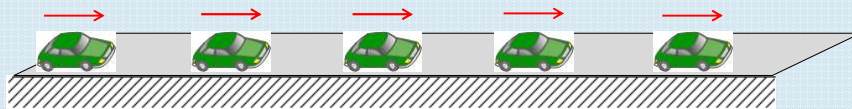
- The magnitude of the velocity vector may change.
- The direction of the velocity vector may change.
- Both may change simultaneously

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Constant Velocity

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- Images are equally spaced.
- The car is moving with constant positive velocity (shown by red arrows maintaining the same size).
- Acceleration equals zero.



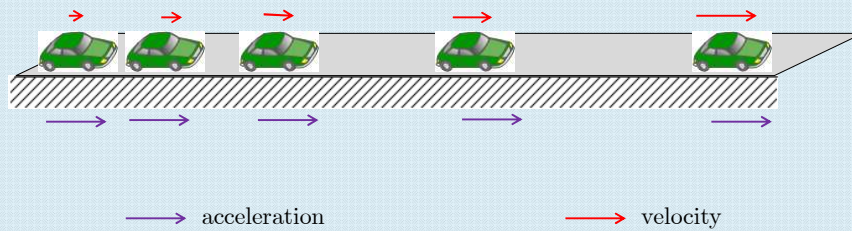
→ velocity

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Acceleration and Velocity

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- Images become farther apart as time increases.
- Velocity and acceleration are in the same direction.
- Acceleration is uniform (violet arrows maintain the same length).
- Velocity is increasing (red arrows are getting longer).
- This shows positive acceleration and positive velocity.



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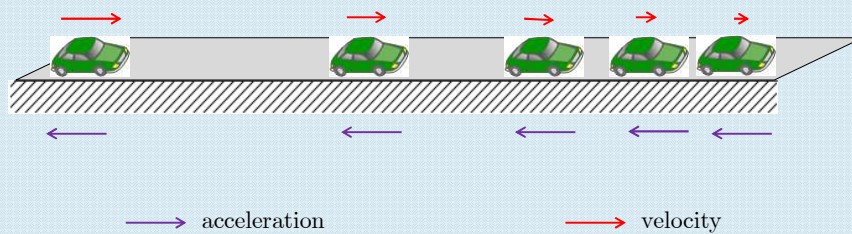
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Acceleration and Velocity

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- Images become closer together as time increases.
- Acceleration and velocity are in opposite directions.
- Acceleration is uniform (violet arrows maintain the same length).
- Velocity is decreasing (red arrows are getting shorter).
- Positive velocity and negative acceleration.



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A Particle Under Constant Acceleration

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Constant acceleration indicates that at any instant during a time interval the instantaneous acceleration is the same as the average acceleration.

$$a = a_{avg}$$

$$a = \frac{v_f - v_i}{t_f - t_i}$$

Common practice is to let $t_i = 0$, $t_f = t$ and the equation becomes:

$$v_f = v_i + at$$

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Kinematic Equations

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- The kinematic equations can be used with any particle under uniform acceleration.
- The kinematic equations may be used to solve any problem involving one-dimensional motion with a constant acceleration.
- You may need to use two of the equations to solve one problem.
- Many times there is more than one way to solve a problem.

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Kinematic Equations

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Equations	Missing
$v_f = v_i + at$	Δx : displacement (m)
$v_f^2 = v_i^2 + 2a\Delta x$	t : time (s)
$\Delta x = v_i t + \frac{1}{2}at^2$	v_f : final velocity (m/s)
$\Delta x = v_f t - \frac{1}{2}at^2$	v_i : initial velocity (m/s)
$\Delta x = \frac{1}{2}(v_i + v_f)t$	a : acceleration (m/s ²)

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When $a = 0$

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When the acceleration is zero,

$$v_f = v_i = v$$

$$x_f = x_i + vt$$

The constant acceleration model reduces to the constant velocity model.

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Average and Instantaneous Acceleration-1

Friday, 29 January, 2021 21:33

Lecturer: Mustafa Al-Zyout, Philadelphia University, Jordan.

-  R. A. Serway and J. W. Jewett, Jr., *Physics for Scientists and Engineers*, 9th Ed., CENGAGE Learning, 2014.
-  J. Walker, D. Halliday and R. Resnick, *Fundamentals of Physics*, 10th ed., WILEY, 2014.
-  H. D. Young and R. A. Freedman, *University Physics with Modern Physics*, 14th ed., PEARSON, 2016.
-  H. A. Radi and J. O. Rasmussen, *Principles of Physics For Scientists and Engineers*, 1st ed., SPRINGER, 2013.

The velocity of a particle moving along the x axis varies according to the expression: $v = 40 - 5t^2$, where (v) is in (m/s) and (t) is in seconds.

- Find the average acceleration in the time interval ($t = 0$) to ($t = 2$ s).
- Determine the acceleration at ($t = 2$ s).

(A) Solution

Find the velocities at $t_i = t_A = 0$ and $t_f = t_B = 2.0$ s by substituting these values of t into the expression for the velocity:

$$v_{xA} = 40 - 5t_A^2 = 40 - 5(0)^2 = +40\text{m/s}$$

$$v_{xB} = 40 - 5t_B^2 = 40 - 5(2.0)^2 = +20\text{m/s}$$

Find the average acceleration in the specified time interval

$$a_{x,avg} = \frac{v_{xf} - v_{xi}}{t_f - t_i} = \frac{v_{xB} - v_{xA}}{t_B - t_A} = \frac{20\text{m/s} - 40\text{m/s}}{2.0\text{s} - 0\text{s}} = -10\text{m/s}^2$$

(B) Solution

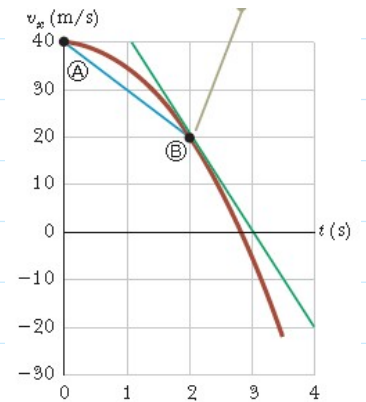
Differentiating the position function, we find:

$$a_x = \frac{dv_x}{dt} = \frac{d}{dt}(40 - 5t^2) = -10t$$

Find the acceleration at $t=2.0$ s

$$a_x \Big|_{t=2\text{s}} = (-10)(2.0)\text{m/s}^2 = -20\text{m/s}^2$$

Because the velocity of the particle is positive and the acceleration is negative at this instant, the particle is slowing down.



Average and Instantaneous Acceleration-2

Friday, 10 September, 2021 09:09

Lecturer: Mustafa Al-Zyout, Philadelphia University, Jordan.

-  R. A. Serway and J. W. Jewett, Jr., *Physics for Scientists and Engineers*, 9th Ed., CENGAGE Learning, 2014.
-  J. Walker, D. Halliday and R. Resnick, *Fundamentals of Physics*, 10th ed., WILEY, 2014.
-  H. D. Young and R. A. Freedman, *University Physics with Modern Physics*, 14th ed., PEARSON, 2016.
-  H. A. Radi and J. O. Rasmussen, *Principles of Physics For Scientists and Engineers*, 1st ed., SPRINGER, 2013.

A particle's position on the x axis of is given by $x = t^3 - 27t + 4$ with x in meters and t in seconds. When the particle is at rest, what is its acceleration?

Solution

Differentiating the position function, we find:

$$v(t) = -27 + 3t^2$$

Differentiating the velocity function then gives us:

$$a(t) = +6t$$

Setting $v(t) = 0$ yields

$$0 = -27 + 3t^2 \Rightarrow t = \mp 3 \text{ s.}$$

Thus, the velocity is zero both 3 s before and 3 s after the clock reads 0.

$$a(t) = +6t \Rightarrow a(t = 3) = 6 \times 3 = 18 \text{ m/s}^2$$

At $t = 3 \text{ s}$, $v = 0 \text{ m/s}$ and $a = 18 \text{ m/s}^2$. Then, the particle is about to move.

Carrier Landing

Friday, 29 January, 2021 21:33

Lecturer: Mustafa Al-Zyout, Philadelphia University, Jordan.



R. A. Serway and J. W. Jewett, Jr., *Physics for Scientists and Engineers*, 9th Ed., CENGAGE Learning, 2014.



J. Walker, D. Halliday and R. Resnick, *Fundamentals of Physics*, 10th ed., WILEY, 2014.



H. D. Young and R. A. Freedman, *University Physics with Modern Physics*, 14th ed., PEARSON, 2016.



H. A. Radi and J. O. Rasmussen, *Principles of Physics For Scientists and Engineers*, 1st ed., SPRINGER, 2013.

A jet lands on an aircraft carrier at a speed of 63 m/s.

- What is its acceleration if it stops in 2 s?
- What is its final position?

(A) Solution

We use the equation that does not involve position:

$$a_x = \frac{v_{xf} - v_{xi}}{t} = \frac{0 - 63}{2} = -31.5 \text{ m/s}^2$$

(B) Solution

We use the equation that does not involve acceleration:

$$x_f = x_i + \frac{1}{2}(v_{xi} + v_{xf})t = 0 + \frac{1}{2}(63 + 0)(2) = 63 \text{ m}$$

Uniform acceleration

Friday, 29 January, 2021 21:33

Lecturer: Mustafa Al-Zyout, Philadelphia University, Jordan.

- ☐ R. A. Serway and J. W. Jewett, Jr., *Physics for Scientists and Engineers*, 9th Ed., CENGAGE Learning, 2014.
- ☐ J. Walker, D. Halliday and R. Resnick, *Fundamentals of Physics*, 10th ed., WILEY, 2014.
- ☐ H. D. Young and R. A. Freedman, *University Physics with Modern Physics*, 14th ed., PEARSON, 2016.
- ☒ H. A. Radi and J. O. Rasmussen, *Principles of Physics For Scientists and Engineers*, 1st ed., SPRINGER, 2013.

A car accelerates uniformly from rest to a speed of 100 km/h in 18 s .

- Find the acceleration of the car.
- Find the distance that the car travels.
- If the car brakes to a full stop over a distance of 100 m , then find its uniform deceleration.

Determine the corresponding speed in units of (m/s)

$$\begin{aligned} v &= 100 \frac{\text{km}}{\text{hr}} = 100 \frac{\text{km}}{\text{hr}} \times \frac{1000 \text{ m}}{1 \text{ km}} \times \frac{1 \text{ hr}}{60 \text{ min.}} \times \frac{1 \text{ min.}}{60 \text{ s}} \\ &= \frac{100 \times 1000 \text{ m}}{60 \times 60 \text{ s}} = 27.8 \text{ m/s} \end{aligned}$$

(A) Solution

We use the equation that does not involve position:

$$a_x = \frac{v_{xf} - v_{xi}}{t} = \frac{27.8 - 0}{18} = 1.54 \text{ m/s}^2$$

(B) Solution

We use the equation that does not involve acceleration:

$$x_f = x_i + \frac{1}{2}(v_{xi} + v_{xf})t = 0 + \frac{1}{2}(0 + 27.8)(18) = 250.2 \text{ m}$$

(B) Solution

We use the equation that does not involve time:

$$a = \frac{v_f^2 - v_i^2}{2\Delta x} = \frac{0^2 - 27.8^2}{2 \times 100} = -3.86 \text{ m/s}^2$$

Quadratic equation

Friday, 29 January, 2021 21:33

Lecturer: Mustafa Al-Zyout, Philadelphia University, Jordan.

- ☐ R. A. Serway and J. W. Jewett, Jr., *Physics for Scientists and Engineers*, 9th Ed., CENGAGE Learning, 2014.
- ☐ J. Walker, D. Halliday and R. Resnick, *Fundamentals of Physics*, 10th ed., WILEY, 2014.
- ☐ H. D. Young and R. A. Freedman, *University Physics with Modern Physics*, 14th ed., PEARSON, 2016.
- ☒ H. A. Radi and J. O. Rasmussen, *Principles of Physics For Scientists and Engineers*, 1st ed., SPRINGER, 2013.

A remote-controlled truck moves along the x-axis with a constant acceleration of -2 m/s^2 . As it passes the origin, its initial velocity is 14 m/s .

- (a) At what time does $v = 0$ (i.e. when the truck stops momentarily)?
- (b) At what position does $v = 0$ (i.e. when the truck stops momentarily)?
- (c) At what time is the truck at $x = 24 \text{ m}$? and
- (d) What is its velocity then?

(a) Solution:

We use the equation that does not involve position:

$$t = \frac{v_f - v_i}{a} = \frac{0 - 14}{-2} = 7 \text{ s}$$

(b) Solution:

We use the equation that does not involve time:

$$x_f = x_i + \frac{v_f^2 - v_i^2}{2a} = 0 + \frac{0^2 - 14^2}{2 \times (-2)} = 49 \text{ m}$$

(c) Solution:

We use the equation that does not involve final velocity:

$$x_f = x_i + v_i t + \frac{1}{2} a t^2$$

$$24 = 0 + 14t + \frac{1}{2} \times (-2)t^2$$

$$t^2 - 14t + 24 = 0$$

Solving this quadratic equation yields:

$$t = \{2 \text{ s}, 12 \text{ s}\}$$

Thus, $t_1 = 2 \text{ s}$ is the time the truck takes from the origin to the position $x = 24 \text{ m}$.

Furthermore, $t_2 = 12 \text{ s}$ is the time the truck takes from the origin, passing the point $x = 24 \text{ m}$, reaching the point $x = 49 \text{ m}$ and returning back to $x = 24 \text{ m}$.

(d) Solution:

At $t_1 = 2 \text{ s}$, we use the equation that does not involve position:

$$v_f = v_i + at = 14 + (-2 \times 2) = 10 \text{ m/s}$$

At $t_2 = 12 \text{ s}$, we use the equation that does not involve position:

$$v_f = v_i + at = 14 + (-2 \times 12) = -10 \text{ m/s}$$

Observe that both velocities are equal in magnitude, but in opposite directions.